

Reading

- Rosen 10.1-10.5.
- These chapters of Rosen are long, and contain more detail than we really need. For a more concise version of this material, read Chapter 9 of Fleck, “Building Blocks for Theoretical Computer Science”, <http://mfleck.cs.illinois.edu/building-blocks/>

Problems for practice (don't hand in)

- 10.1 # 3-9, 18, 20
- 10.2 # 3, 5, 7, 21, 23, 25, 53, 54
- 10.3 # 34-44, 55
- 10.4 # 3, 4, 5, 21, 23
- 10.5 # 1, 3, 5, 7, 15, 57, 59

Problems to hand in

- 10.1 # 13a, 29
- 10.2 # 8, 14, 16, 26, 35, 55
- 10.3 # 36, 38, 54
- 10.4 # 6, 10, 20, 64
- 10.5 # 4, 10, 14, 56, 60